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**Profile**

UI Developer / UX Designer working with modern web technologies. I have a deep passion for keeping my craft sharp along with a focused eye on aesthetics, nuances, and every little detail in-between. My niche has always been about the details, looking beyond the big picture for ways to carve out and fine tune the presentational layer. Having a razor-sharp eye for UX Design and UI Development including interactive. Lastly embracing Web Standards and Progressive Enhancement, the forgotten art that paved the way to where we are today.

Experience**Front-End Web Mentor @ Thinkful • The online coding bootcamp, Dec 2016 - Present**

Part time mentor for the following courses, Flexible Web Development Bootcamp, Front-End Web Development, ReactJS, and NodeJS.

Front-End Web Developer @ CÜR Media, Inc., May 2015 - Present

Working on a distributed team with an HTML5, CSS3 and JavaScript, including handlebars, lodash, bluebird, NodeJS, Express, GruntJS and many JS libs managed through npm. Working on our backstage tool using VueJS and prototyping with ReactJS/Redux. Maintaining our JIRA sprint web board.

Sr UX Developer @ Tradeweb (Formerly BondDesk), Jun 2014 - Mar 2015

Worked with the product team designing new UI brands along with theming via CSS, developed new features and fixed UI, HTML, CSS and JavaScript issues within our Ext JS web applications.

JavaScript UI Developer @ MOTOR Information Systems, Oct 2013 - Jun 2014

Worked with a team of developers building a single page application using Bootstrap, Backbone, Marionette, Underscore and jQuery. Maintained {less}, HTML templates and was tasked with cleaning up and optimizing. Created font icon libraries to replace the plethora of png files, sprite maps, and unoptimized vector based icons.

Creative Technologist / Sr Flash Developer @ Team Detroit, Oct 2006 - Oct 2013

Was an advocate of and responsible for HTML5, CSS3, and JavaScript projects within the digital creative group. Tasks included developing fully functional prototypes, pro-bono projects, mentoring designers and solving UX problems. Developed and maintained Team Detroit's site and many other internal company related projects.

Front End Developer / Sr Flash Developer @ Leo Burnett, Mar 2005 - Oct 2006

Was responsible for Flash development on the GMPP and Goodwrench. Designed and developed Flash and Front End content from enterprise to brand experience sites. Worked closely with Creative Director also designing for various projects from hero flash headers to interim projects.

Skill Set

HTML5, CSS3, JavaScript, ES6, UX Design, Wireframing, Bootstrap, Sass, jQuery, ReactJS, Redux, VueJS, QUnit, Handlebars, Grunt, NodeJS, Express, Jekyll, Statamic, PHP, RESTful API, Git, CLI, Semantics, SEO, and Web Standards.

Tools

Atom, macOS, iTerm, Dash, Homebrew, Postman, Paw, Chrome DevTools, Sketch App, Adobe CC, Ulysses and JIRA.