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}

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Profile

Remote Full-Stack Developer / UI Designer working with open web technologies. I have a deep passion for keeping my craft sharp along with a focused eye on aesthetics, nuances, and every little detail inbetween. My niche has always been about the details, looking beyond the big picture for ways to carve out and fine tune the presentational layer. Having a razor-sharp eye for UI Design and UX Development including interactive.

Experience

Owner + Freelance Consultant - iPAINTCODE, LLC, Apr 2010 - Present

Servicing design and development tasks from Full-Stack, Front-End to UI projects and prototypes. Focusing on heavy UI tasks including CSS Live StyleGuides, UX, MERN and JAMStack; ES6, React, Redux, Node, Express, Webpack and Sass.

Full-Stack Web Mentor + Evaluator - Thinkful Code Bootcamp, Dec 2016 - Present

Part time mentor for the following courses, Flexible Web Development Bootcamp, Front-End Web Development, Full-Stack, ReactJS, and NodeJS. Prep Course Bootcamp Tech Evaluator.

Front-End Web Developer - CÜR Media, Inc., May 2015 - Dec 2016

Working on a distributed team with an HTML5, CSS3 and JavaScript, including handlebars, lodash, bluebird, NodeJS, Express, GruntJS and many JS libs managed through npm. Working on our backstage tool using VueJS and prototyping with ReactJS/Redux. Maintaining our JIRA sprint web board.

Sr UX Developer - Tradeweb (Formerly BondDesk), Jun 2014 - Mar 2015

Worked with the product team designing new UI brands along with theming via CSS, developed new features and fixed UI, HTML, CSS and JavaScript issues within our Ext JS web applications.

JavaScript UI Developer - MOTOR Information Systems, Oct 2013 - Jun 2014

Worked with a team of developers building a single page application using Bootstrap, Backbone, Marionette, Underscore and jQuery. Maintained {less}, HTML templates and was tasked with cleaning up and optimizing. Created font icon libraries to replace the plethora of png files, sprite maps, and unoptimized vector based icons.

Creative Technologist + Sr Flash Developer @ Team Detroit, Oct 2006 - Oct 2013

Was an advocate of and responsible for HTML5, CSS3, and JavaScript projects within the digital creative group. Tasks included developing fully functional prototypes, pro-bono projects, mentoring designers and solving UX problems. Developed and maintained Team Detroit's site and many other internal company related projects.

Skill Set

HTML5, CSS3, JavaScript, ES6, UI/UX Design, Wireframing, Sass, Compass, Bootstrap ReactJS, Redux, Webpack, NodeJS, Express, MongoDB, Mocha/Chai, Jekyll, RESTful API, Git, CLI, Docker, Semantics, SEO, and Web Standards.

Tools

macOS, Atom, GitHub, iTerm, Dash, brew, Postman, Chrome DevTools, Sketch, Adobe CC, Ulysses, JIRA, and Slack.

